Vega



Alignment : Neutral Evil Race : Human Class : Martial Artist , Beautifull

GMs Note - of all the fighters who have ever entered the arena , Vega is the gayest of them all , he hunts those who are beautifull so he would be the most beautifull person in the world , he even wears a mask so you wouldnt damage his pretty face . GAAAAY !

1. Claw - Deals 30 +10(if made from Flying ) damage to a target and forces them to bleed for 5HP at the start of the next 2 Turns , stacks indefinetly each new Stack will recharge the duration of all Stacks . If Vega is damaged for 30 or more HP in a single Turn he drops his Claws at the end of the Turn replace this ability with Break , he can take a Reaction to pick up the Claws and replace Break with them if hes not Flying. Melee , Passive

1.b. Break - Deals 20 damage , each of this attack landed on a single Character increases the damage done by the next Break by 10 . Melee

2. Wall Jump - Reaction gains Flying for this Turn . If you are already Flying instead Ignore any one attack . Shield

3. Aerobic Kick - Must be Flying to use this ability. Deals 15 damage Melee , Vega will not loose Flying and he can target non-Flying and Flying enemies normally . If Vega damages a target with this he also gains Flying for the next Turn and Unexaust your Wall Jump ability and if that target was Flying he looses Flying . Melee

4. Rolling Crystal Slash - Surprise ! must not be Flying , Deals 10 damage to a target and Stuns them . Melee

5. Deft Dodge - Ignore all attacks that would target you this Turn . Shield

6. Hunter of Beauty - Vegas deals +10 damage to all Humanoid enemies that could be considered beautiful (subjective vote of all bystanders ) . If Vega takes 40 or more damage from a single attack his mask breaks and he looses his beautiful face , he must from then on continouslly attack the target who damaged his face above all others whenever able . Passive

Ulti : Bloodlust - from R1T1 count each time you damage a target personally or gain Flying . Gain one Stack of Bloodlust for each . Once you accumulate 6 or more and while they are on you , you Hit First with all Abilities . Passive

Alt Ulti : Iburi Strike - 2.+3. +1. Must be Flying target a Flying enemy , it looses Flying and takes 60 damage as it plummets to the ground , this attack can not be Ignored . You also loose Flying if the enemy does. Melee

